

**Applications for Visa/Entry Permit under the Technology Talent Admission Scheme
(TechTAS) (by Technology Areas)**

Technology area	Number of applications* <i>received</i>				
	2018 (From June to December)	2019	2020	2021	2022 (As at end March)
Artificial intelligence	3	21	31	20	1
Biotechnology	2	6	16	9	2
Cybersecurity	4	6	8	1	1
Data analytics	1	12	14	8	1
Financial technologies	12	14	15	1	2
Material science	6	16	14	8	1
Robotics	1	9	10	7	0
5G communications	Not applicable [^]		15	4	0
Internet-of-Things			4	1	0
Integrated circuit design			2	3	0
Green technology			1	2	0
Digital entertainment			1	0	0
Microelectronics			0	0	0
Total			29	84	131

Technology area	Number of applications* <i>approved</i>				
	2018 (From June to December)	2019	2020	2021	2022 (As at end March)
Artificial intelligence	3	18	23	22	1
Biotechnology	1	7	16	8	1
Cybersecurity	3	5	7	1	1
Data analytics	1	9	15	7	1
Financial technologies	9	14	15	1	2
Material science	6	14	11	7	1
Robotics	1	8	11	4	3
5G communications	Not applicable [^]		11	4	0
Internet-of-Things			4	1	0
Integrated circuit design			2	3	0
Green technology			1	2	0
Digital entertainment			0	0	0
Microelectronics			0	0	0
Total			24	75	116

Technology area	Number of applications* <i>withdrawn/could not be processed further</i> [#]				
	2018 (From June to December)	2019	2020	2021	2022 (As at end March)
Artificial intelligence	0	2	7	0	0
Biotechnology	0	0	0	1	1
Cybersecurity	1	1	1	0	0
Data analytics	0	2	0	0	1
Financial technologies	0	2	0	1	0
Material science	0	2	2	2	0
Robotics	0	0	0	0	0
5G communications	Not applicable [^]		4	0	0
Internet-of-Things			0	0	0
Integrated circuit design			0	0	0
Green technology			0	0	0
Digital entertainment			1	0	0
Microelectronics			0	0	0
Total	1	9	15	4	2

The major reason for applications which could not be further processed is that the applicants did not submit the documents required.

* Applications processed in a year may not totally be the applications received in the same year.

[^] The coverage of TechTAS was expanded in January 2020 to include six new technology areas (namely 5G communications, Internet-of-Things, integrated circuit design, green technology, digital entertainment, and microelectronics).